



Several Interpretations of *Lord of the Flies*

Samuel Hynes

Samuel Hynes argues that *Lord of the Flies* is a fable illustrating multiple aspects of evil: Freudian, political, social, and religious. To arrive at these interpretations, Hynes has analyzed the major characters and the novel's central sequence, ending with Simon's murder. By the end of the novel, according to Hynes, the boys have become manifestations of human depravity, indistinguishable from that of adults. Samuel Hynes has taught English at Northwestern University. He is the author of *The Pattern of Hardy's Poetry* and editor of *The Author's Craft and Other Essays by Arnold Bennett*.

Golding has founded *Lord of the Flies* on a number of more or less current conventions. First of all, he has used the science-fiction convention of setting his action in the future, thus substituting the eventually probable for the immediately actual, and protecting his fable from literalistic judgments of details or of credibility. A plane-load of boys has been evacuated from an England engaged in some future war fought against "the reds"; after their departure an atomic bomb has fallen on England, and civilization is in ruins. The plane flies south and east, stopping at Gibraltar and Addis Ababa; still farther east—over the Indian Ocean, or perhaps the Pacific, the plane is attacked by an enemy aircraft, the "passenger tube" containing the boys is jettisoned, and the rest of the plane crashes in flames. The boys land unharmed on a desert island.

At this point, a second literary convention enters. The desert island tale shares certain literary qualities with science fiction. Both offer a "what-would-happen-if" situation, in which real experience is simplified in order that certain

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CHARACTERS AS REPRESENTATIONS OF IDEAS

Since the novel is symbolic, the best approach would seem to be to examine first the "meaning" of each of the major characters, and then to proceed to consider the significance of their interactions. Ralph—in *The Coral Island* the first-person narrator—here provides the most consistent point of view, because he most nearly speaks for us, rational, fallible humankind; Ralph is the man who accepts responsibility that he is not particularly fitted for because he sees that the alternative to responsibility is savagery and moral chaos. He tries to establish and preserve an orderly, rational society; he takes as his totem the conch, making it the symbol of rational, orderly discussion.

Ralph's antagonist is Jack, who represents "the brilliant world of hunting, tactics, fierce exhilaration, skill," as Ralph represents "the world of longing and baffled common-sense." Between them there is an "indefinable connection"; like Cain and Abel,² they are antithetical, but intimately linked together—man-the-destroyer confronting man-the-preserver. Jack is the hunter, the boy who becomes a beast of prey (and who uses *kill* as an intransitive verb, an act which is for him an end in itself). He is also the dictator, the authoritarian man-of-power who enters the scene like a drill sergeant, who despises assemblies and the conch, and who becomes in the end an absolute ruler of his tribe. He devises the painted mask of the hunter, behind which a boy may hide, "liberated from shame and self-consciousness," and by painting the boys he turns them into an anonymous mob of murderous savages, "a demented but partly secure society." Jack is the first of the bigger boys to accept "the beast" as possible, and the one who offers the propitiatory sacrifice to it; he is the High Priest of Beelzebub,³ the Lord of the Flies.

Associated with each of these antagonists is a follower who represents in a more nearly allegorical form the principal value of his leader. Piggy, Ralph's "true, wise friend," is a scientific-minded rationalist, who models his behavior on what he thinks grownups would do, and scorns the other children for "acting like a crowd of kids." He can think better than Ralph, and in a society in which thought was enough he

2. The story of Cain and Abel is recorded in chapter four of Genesis in the Old Testament. Because God praised Abel's offering of a lamb and ignored Cain's offering of "fruit of the ground," Cain killed Abel out of jealousy. 3. an evil spirit, a demon, the devil

would be supremely valuable; but on the island he is ineffectual; he is incapable of action, and is a physical coward. His totem is his spectacles, and with them he is the fire-bringer; but when Jack first breaks one lens and then steals the other, Piggy becomes blind and helpless, a bag of fat. His trust in the power and wisdom of grownups is itself a sign of his inadequacy; for if the novel makes one point clearly, it is that adults have no special wisdom, and are engaged in a larger scale, but equally destructive, version of the savage game that the hunters play. (When Ralph wishes that the outer world might "send us something grown-up . . . a sign or something," the adult world obliges with the dead parachutist, an image of terror that destroys Ralph's rational society.)

Beside or slightly behind Jack stands Roger, around whom clings "the hangman's horror." Roger's lust is the lust for power over living things, the power to destroy life. In the beginning he is restrained by "the taboo of the old life . . . the protection of parents and school and policemen and the law." Jack and the paint of savagery liberate Roger from these taboos, and "with a sense of delirious abandonment" he rolls the rock down the cliff, killing Piggy, his opposite.

One character, the most difficult to treat, remains. Simon, the shy visionary, perceptive but inarticulate, occupies a central position in the symbolic scheme of the book. It is Simon who first stammers that perhaps the beast is "only us," who sees the beast in terms of "mankind's essential illness," and who goes alone to confront *both* beasts, the grinning pig's head and the roting airman, because, as he says, "What else is there to do?" Golding has described Simon as a saint, "someone who voluntarily embraces this beast, goes . . . and tries to get rid of him and goes to give the good news to the ordinary bestial man on the beach, and gets killed for it." He would appear to be, then, at least in Golding's intentions, the embodiment of moral understanding. If this is so, those symbolic scenes in which he appears will be crucial to an understanding of the novel.

THE MEANING OF CHARACTERS IN ACTION

I have said that one distinction between Golding's novels and allegory is that the novels are meaning-in-action, general truth given narrative or dramatic form by the creative imagination. In considering the meaning of *Lord of the Flies*, one cannot therefore stop at an examination of character—

SIMON MISTAKEN FOR THE BEAST

at the height of the ritual dance of killing, Simon crawls out of the forest. He has met the beast and come to inform the boys that there is no danger. Mistaken by the litluns as the beast come down from the mountain, the dancers kill Simon and leave him to wash out to sea. This excerpt describes the mob action.

The litluns screamed and blundered about, fleeing from the edge of the forest, and one of them broke the ring of bling in his terror.

"Him! Him!"

The circle became a horseshoe. A thing was crawling out of the forest. It came darkly, uncertainly. The shrill screaming that rose before the beast was like a pain. The beast stumbled into the horseshoe.

"Kill the beast! Cut his throat! Spill his blood!"

The blue-white scar was constant, the noise unendurable. Simon was crying out something about a dead man on a hill.

"Kill the beast! Cut his throat! Spill his blood! Do him in!"

The sticks fell and the mouth of the new circle crunched and screamed. The beast was on its knees in the centre, its arms folded over its face. It was crying out against the abominable noise something about a body on the hill. The beast struggled forward, broke the ring and fell over the steep edge of the rock to the sand by the water. At once the crowd surged after it, poured down the rock, leapt on to the beast, screamed, struck, bit, tore. There were no words, and no movements but the tearing of teeth and claws.

Then the clouds opened and let down the rain like a waterfall. The water bounded from the mountain-top, tore leaves and branches from the trees, poured like a cold shower over the struggling heap on the sand. Presently the heap broke up and figures staggered away. Only the beast lay still, a few yards from the sea. Even in the rain they could see how small a beast it was; and already its blood was staining the sand.

meaning must emerge from character-in-action. In the narrative action certain scenes stand out as crucial, and most of these announce their importance by being overtly symbolic. There is, for example, a series of scenes in which Jack's hunters evolve a ritual dance. On the first occasion, in Chapter 4, a child *pretends* to be the pig, and the hunters *pretend* to beat him. A chapter later the dance has become crueler,

"and littluns that had had enough were staggering away, howling." After the next hunt Robert, acting the pig in the dance, squeals with real pain, and the hunters cry "Kill him! Kill him!" After the dance the boys discuss ways of improving the ritual: "You want a real pig," said Robert, still caressing his rump, 'because you've got to kill him.'

"Use a littlun," said Jack, and everybody laughed." In the final ritual dance, the sacrificial function is acknowledged; the boys' chant is no longer "Kill the pig," but "Kill the *beast!*" and when Simon crawls from the forest, the boys fulfill their ritual sacrifice, and by killing a human being, make themselves beasts ("there were no words, and no movements but the tearing of teeth and claws"). Ironically, they have killed the one person who could have saved them from bestiality, for Simon has seen the figure on the mountaintop, and knows that the beast is "harmless and horrible."

Simon's lonely, voluntary quest for the beast is certainly the symbolic core of the book. The meaning of the book depends on the meaning of the beast, and it is that meaning that Simon sets out to determine. His first act is to withdraw to a place of contemplation, a sunlit space in the midst of the forest. It is to the same place that Jack and his hunters bring the pig's head, and leave it impaled on a stick as a sacrifice to the beast they fear. When they have gone, Simon holds hallucinatory conversation with the Lord of the Flies, Beelzebub, the Lord of Filth and Dung. The head, "with the infinite cynicism of adult life," assures Simon that "everything was a bad business," and advises him to run away, back to the other children, and to abandon his quest. "I'm part of you," it tells him (in words that echo Simon's own "maybe it's only us"), "I'm the reason why it's no go." Simon, apparently epileptic, falls in a fit. But when he wakes, he turns upward, toward the top of the mountain, where the truth lies. He finds the airman, rotting and fly-blown, and tenderly frees the figure from the wind's indignity. Then he sets off, weak and staggering, to tell the other boys that the beast is human, and is murdered by them.

How are we to interpret this sequence? We may say, first of all, that the beast symbolizes the source of evil in human life. Either it is something terrifying and external, which can not be understood but must simply be lived with (this is Jack's version), or it is a part of man's nature, "only us," in which case it may be understood, and perhaps controlled by

reason and rule. Simon understands that man must seek out the meaning of evil ("what else is there to do?"). By seeking, he comes to know it, "harmless and horrible." Thus far the moral point seems orthodox enough. But when he tries to tell his understanding to others, they take *him* for the beast, and destroy him in terror. Another common idea, though a more somber one—men fear the bearers of truth, and will destroy them. This has both political and psychological implications. A "demented but partly secure society" (read: Nazi Germany, or any authoritarian nation) will resist and attempt to destroy anyone who offers to substitute reason and responsible individual action for the irresponsible, unreasoning, *secure* action of the mass. And in psychological terms, the members of a "demented society" may create an irrational, external evil, and in its name commit deeds that as rational men they could not tolerate (the history of modern persecutions offers examples enough); such a society *has* to destroy the man who says, "The evil is in yourselves."...

CHILDREN AS ADULTS IN MINIATURE

In discussing the actions of *Lord of the Flies* I have again and again slipped from talking about boys to describing the characters as men, or simply as human beings. It is true that as the action rises to its crises—to the *agon*⁴ of Chapter 5, Simon's confrontation with the beast, the murders, the final hunt—we cease to respond to the story as a story about children, and see them simply as *people*, engaged in desperate, destructive actions. Consequently, Golding can achieve a highly dramatic effect at the end of the book by bringing our eyes down, with Ralph's, to a beach-level view of an adult, and then swinging round, to show us Ralph from the adult's point of view. The result is an irony that makes two points. First, we see with sudden clarity that these murderous savages were civilized children; the point is not, I take it, that children are more horrid than we thought (though they are), but rather that the human propensity for evil knows no limits, not even limits of age, and that there is no Age of Innocence (Ralph weeps for the end of innocence, but when did it exist, except as an illusion made of his own ignorance?). Second, there is the adult, large, efficient, confident—the "grown-up" that the children have wished for all along. But

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⁴ a conflict in a work of literature